

Programs of the Figures in Billiard Artistic

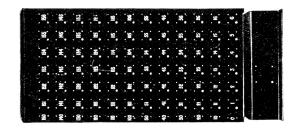
The basic structure of the rules of Billiards Artistic has remained unchanged over the years. The aim was and still is to solve prescribed figures with certain values in a set number of tries. Even the marking of the ball positions for right-and left-handed players has existed from the beginning. What changed were the figures to be played and the mode of play.

Between 1931 and 2008, different figure programs were used at the World-, European- and most national Championships. At the first World Championships, 12 figures had to be solved, and today, the artistic players have to master 100 figrues or more.

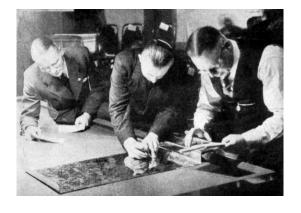
But it is not only the number of diagrams that has changed. Some figures were dropped because they had become too easy due to the constantly improving playing material, the value of others changed, sometimes the ball positions or the prescribed touches on the cushions were redefined, and the program was constantly expanded with new figures.

The following illustrations show the figure programs in the history of Billiard Artistic. Changes within the programs are only mentioned in the form of notes and references. The frequently changing order of the figures to be solved and the arrangements in the set systems are also not documented in detail.

As early as 1934, Alexandre Avé, the "father of billiard artistic" in the world federation UIFAB, created the Gabarit, which was used for the first time at the 1935 Championship and has remained unchanged to this day. This was a template that could be used to precisely draw in all the figures to be played. This meant that the shot patterns were always identical for all players at all championships. Before the Gabarit was introduced, the ball positions had to be manually marked with centimetre measurements, which often resulted in deviations from the set-up points defined in the programs.



The Gabarit



12 figures / 3 tries

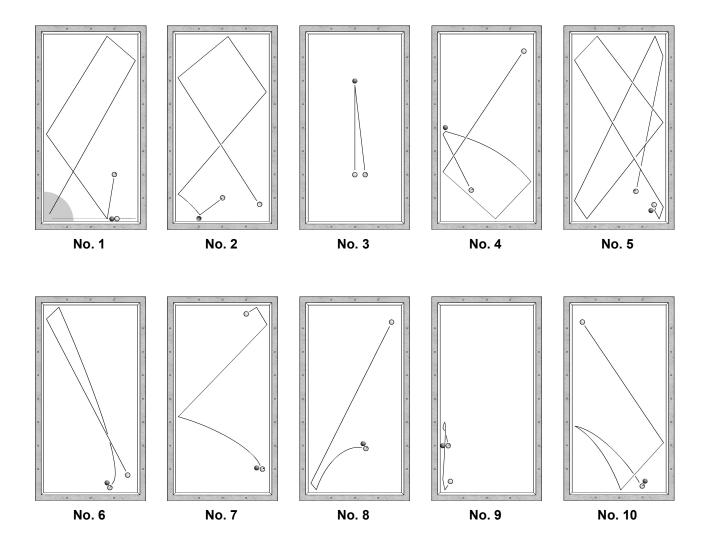
The program was used at the following tournament:

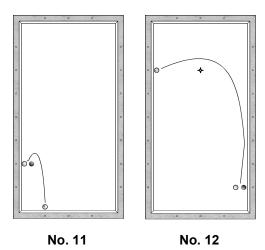
• 1st Concours International de Fantaisie Classique

1931

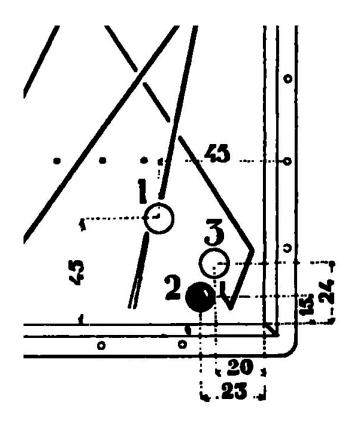
It was the first program to be used in tournaments and contained 12 figures, for the solve of which three tries were available. The figures were not yet ranked, only the number of figures solved was decisive and, in the event of a draw, the total number of tries required.

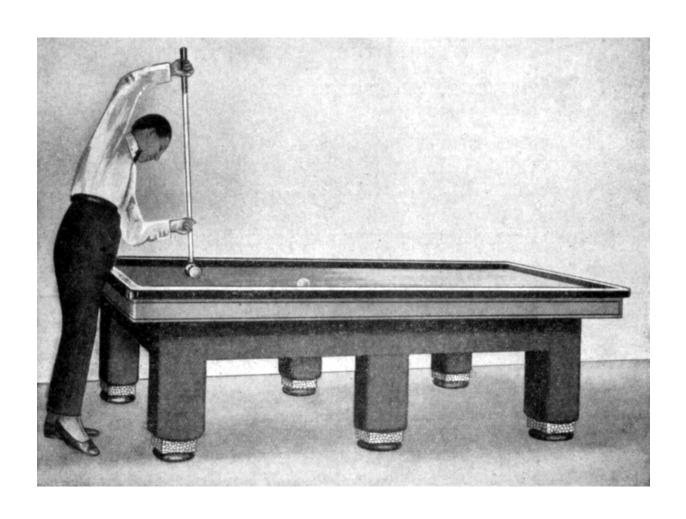
At that time, even "flukes" were possible, i.e. if a carom was scored with the prescribed sequence of cushions, even though a conter was involved, this did not count as a fault. This rule was changed two years later.





In 1931 there was no Gabarit. The placement points for the figures were specified in centimetres and had to be drawn in individually using a tape measure or ruler.





48 figures / 4 tries / 289 and 299 possible points respectively.

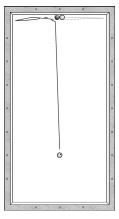
This program was used at the following tournaments:

• 2nd Concours International de Fantaisie Classique (289 points)

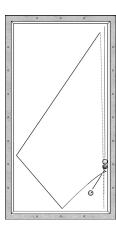
1932

• 3rd and 4th Concours International de Fantaisie Classique 1933 - 1934 (299 points)

The program shown here was played in this form from 1933 to 1934. A year earlier, in 1932, the figures and the order were identical, but with a different value. The following figures had a different coefficient:



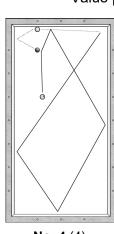
No. 1 (3)



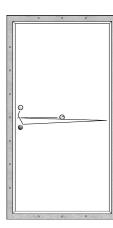
No. 2 (4)



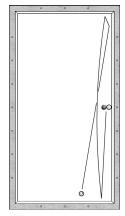
No. 3 (6)



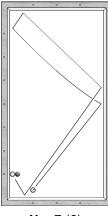
No. 4 (4)



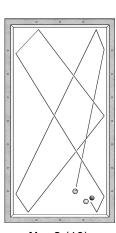
No. 5 (3)



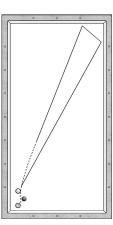
No. 6 (4)



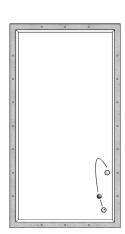
No. 7 (6)



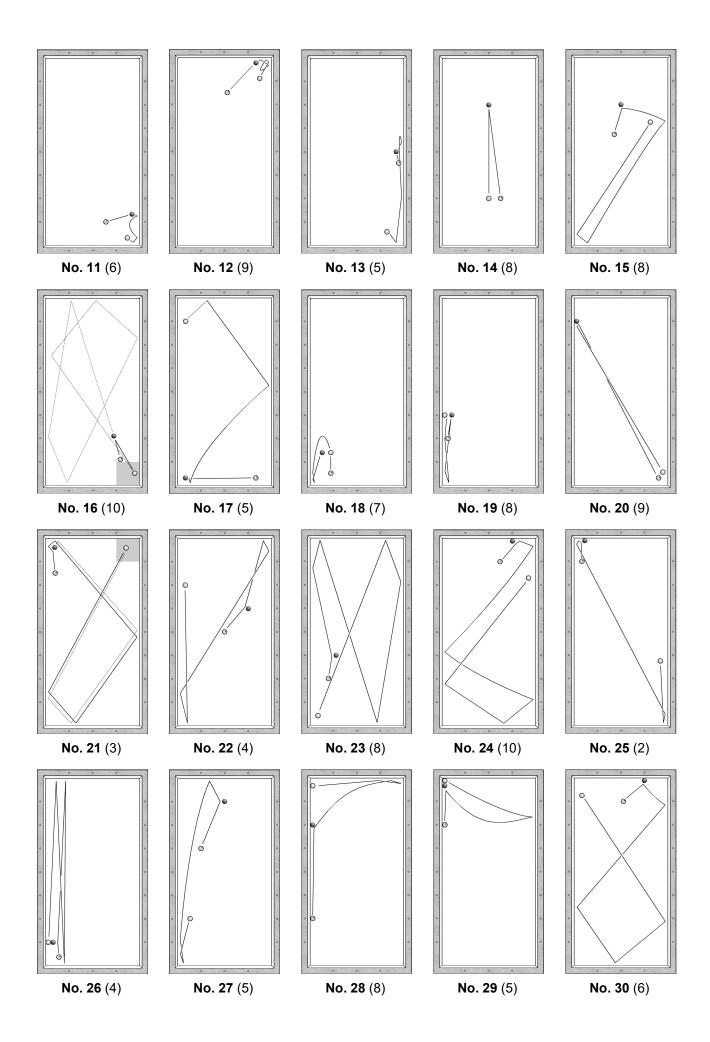
No. 8 (10)

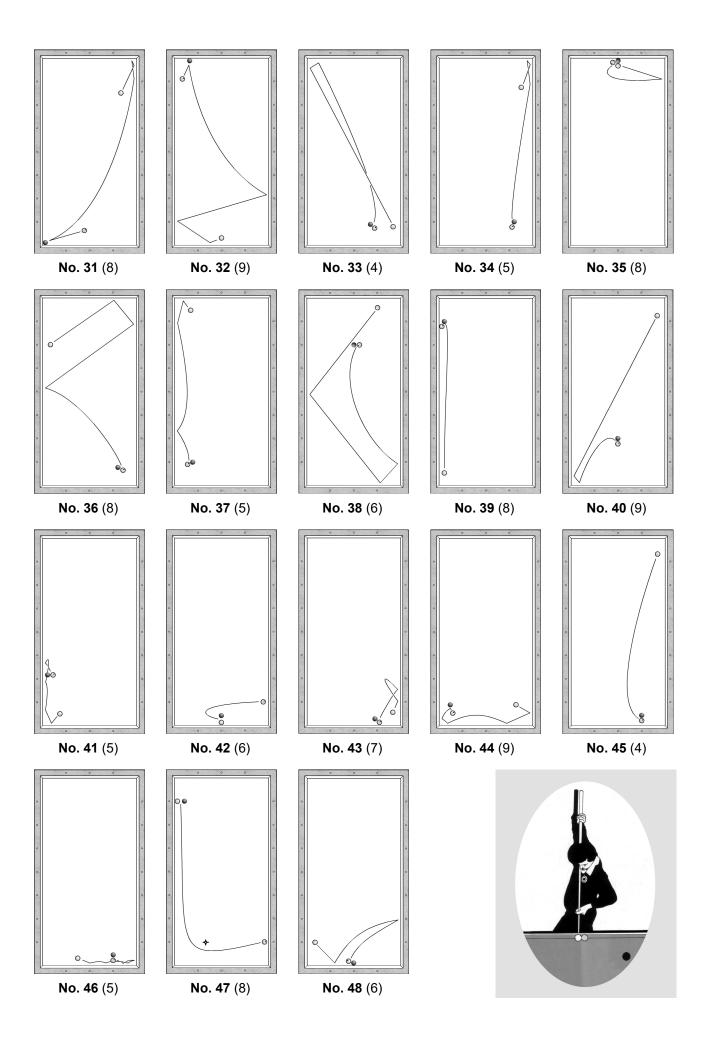


No. 9 (4)



No. 10 (5)





64 figures / 4 tries / 416 and 500 possible points respectively.

This program was used at the following tournaments:

•	5th and 6th Concours International de Fantaisie Classique (416 points)	1935 - 1936
•	1st to 3rd World Championship (500 points)	1937 - 1957
•	1st to 11th European Championship (500 points)	1947 - 1957

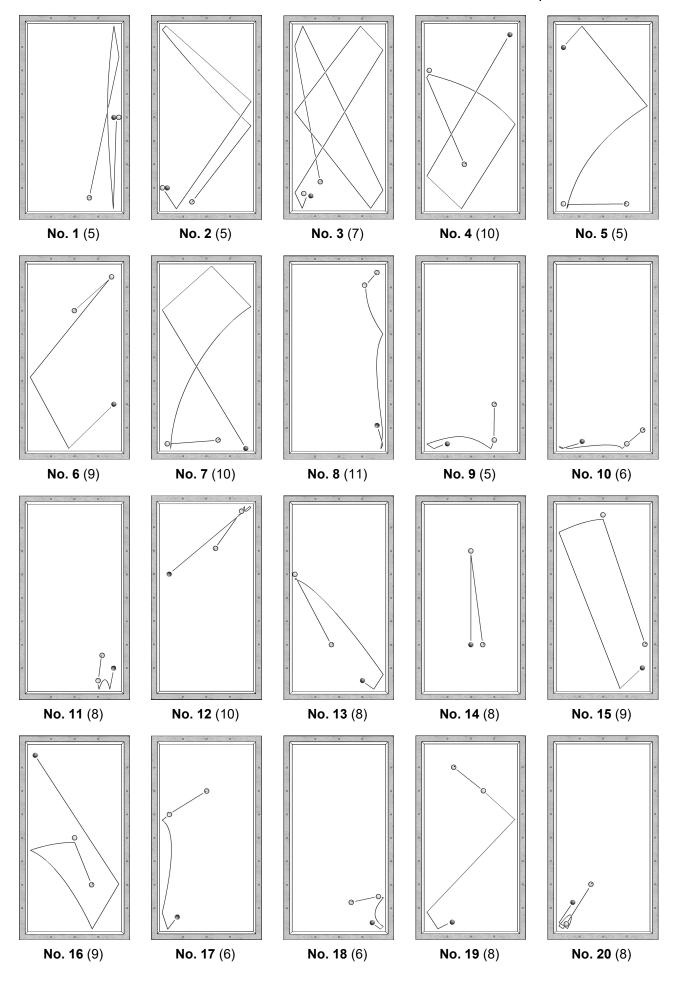
The program was played in this form from 1951 to 1957. At the World Championships in 1937 and 1939 and at the European Championships from 1947 to 1950, the figures were identical, but in a different order and with different scores. At the Concours International de Fantaisie Classique in 1935 and 1936 with 416 instead of 500 possible points, there were additional deviations in the figures.

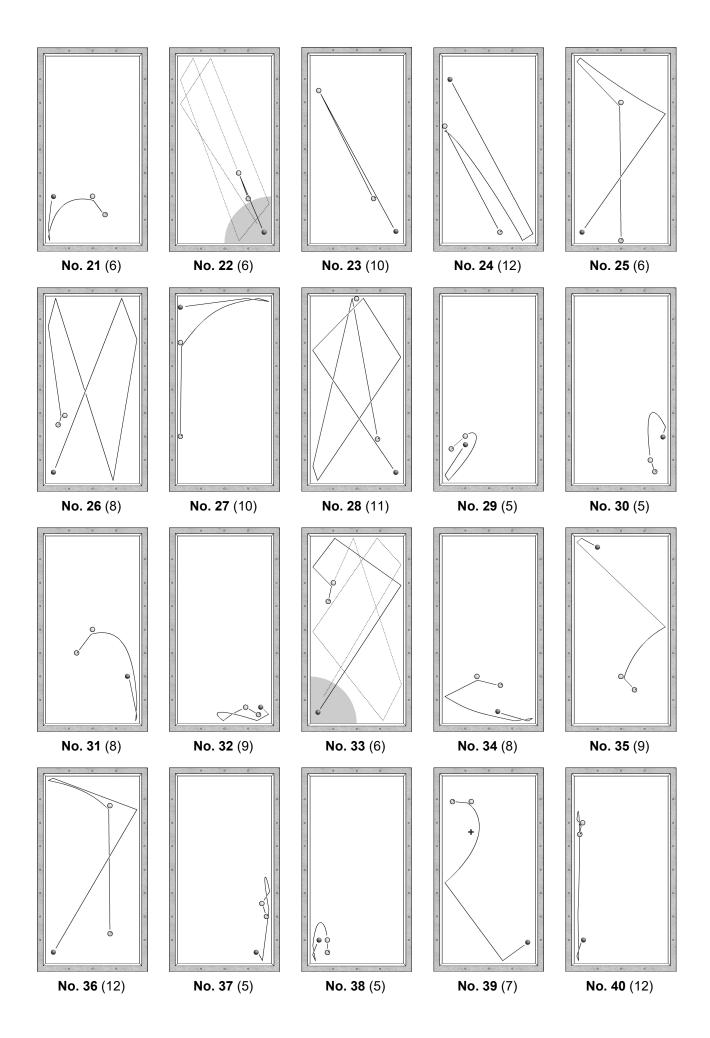
In the period from 1935 to 1936, the figures No. 12, 28, 41, 60 and 63 were not played; instead, No. 9, 24, 33, 41 and 46 of the old program of 48 were used with values of 2, 10, 3, 4 and 5. The following figures also had a different coefficient:

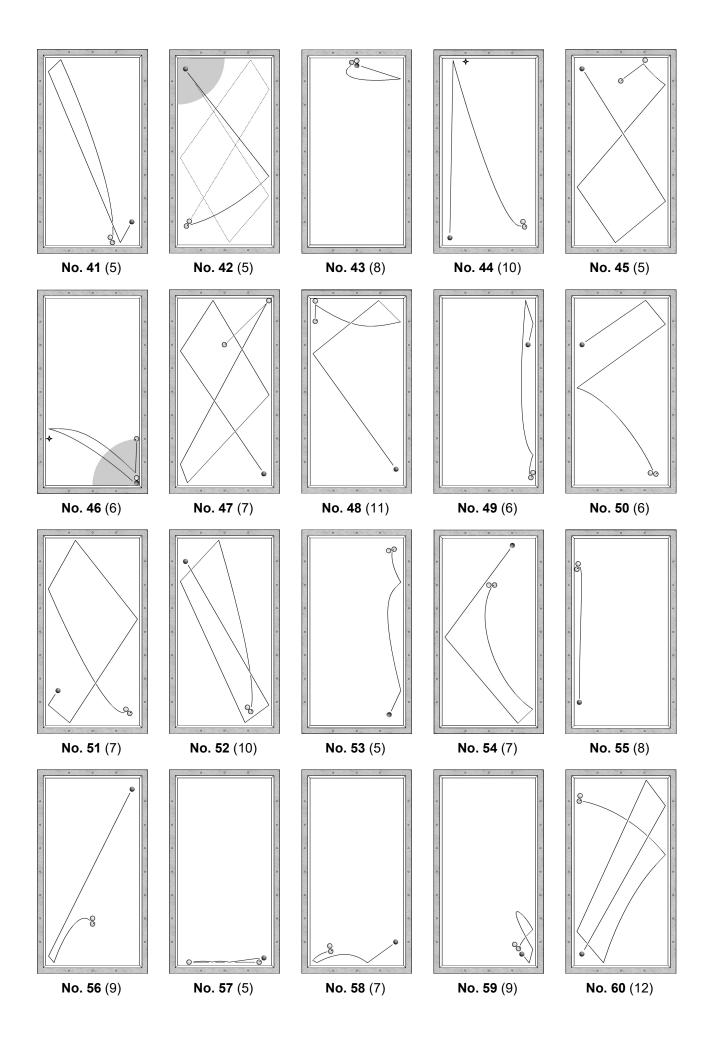
```
No.
          1 = 4
                               4 = 9
                                                    7 = 9
                    3 = 8
                                         6 = 7
                                                              8 = 9
                                                                         9 = 4
                                        15 = 7
         10 = 4
                   11 = 6
                              13 = 6
                                                   17 = 5
                                                             18 = 5
                                                                        19 = 4
         20 = 8
                   21 = 7
                             22 = 10
                                        23 = 9
                                                   24 = 10
                                                             25 = 5
                                                                        27 = 7
         29 = 4
                   31 = 7
                              32 = 6
                                        34 = 5
                                                   35 = 8
                                                             36 = 7
                                                                        38 = 6
         40 = 8
                   42 = 8
                             43 = 7
                                        44 = 5
                                                   46 = 4
                                                             47 = 10
                                                                        48 = 5
         49 = 4
                   50 = 8
                              52 = 8
                                        55 = 7
                                                   58 = 9
                                                             59 = 7
                                                                        61 = 6
         62 = 6
                   64 = 8
```

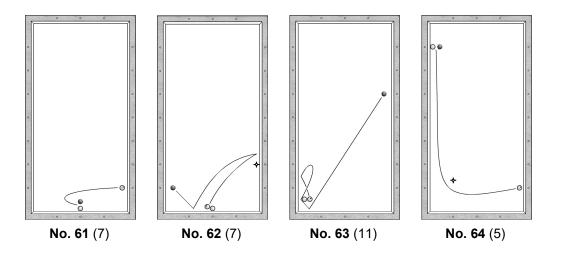
These deviating values existed from 1937 to 1950:

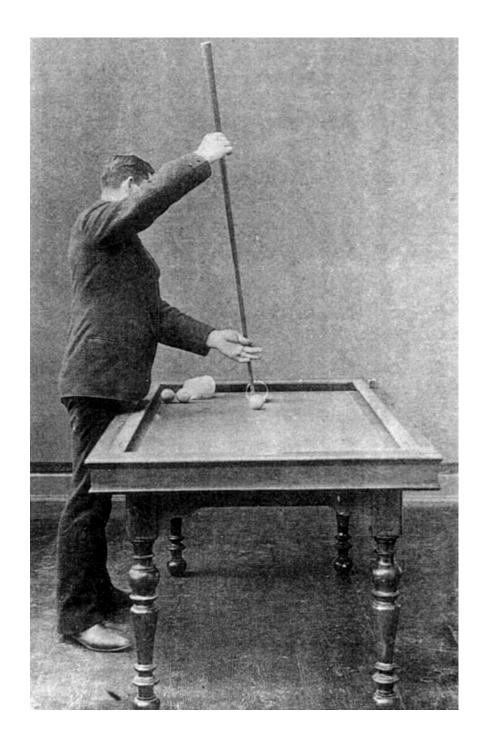
```
No.
          2 = 6
                    3 = 9
                               4 = 9
                                         5 = 6
                                                    8 = 10
                                                             10 = 5
                                                                       12 = 7
         13 = 7
                                                                       22 = 9
                   14 = 9
                              15 = 8
                                        17 = 5
                                                  20 = 8
                                                             21 = 7
         23 = 9
                   24 = 10
                             25 = 7
                                        26 = 9
                                                  27 = 11
                                                             30 = 6
                                                                       31 = 6
         33 = 7
                   34 = 7
                             35 = 10
                                        36 = 11
                                                  37 = 6
                                                             38 = 8
                                                                       39 = 8
         40 = 10
                   41 = 6
                             42 = 6
                                        44 = 7
                                                  47 = 9
                                                             48 = 9
                                                                       49 = 5
                                                             58 = 8
         51 = 6
                   52 = 12
                              54 = 8
                                        55 = 9
                                                  57 = 6
                                                                       62 = 8
         63 = 8
                   64 = 11
```











76 figures / 3 tries / 500 possible points.

This program was used at the following tournaments:

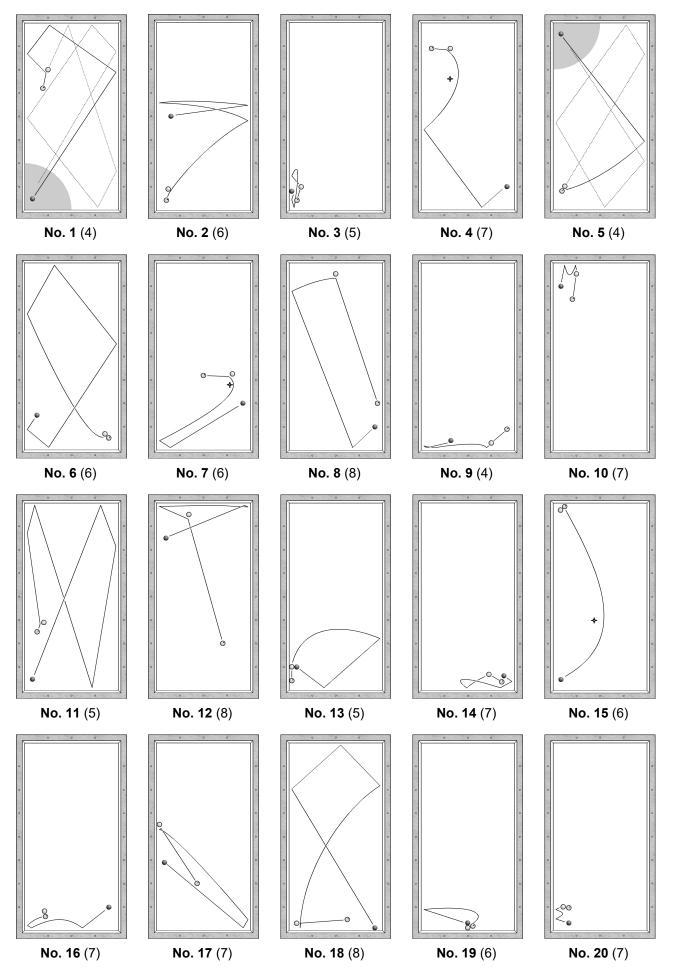
4th to 15th World Championship
12th to 29th European Championship
1959 - 1986

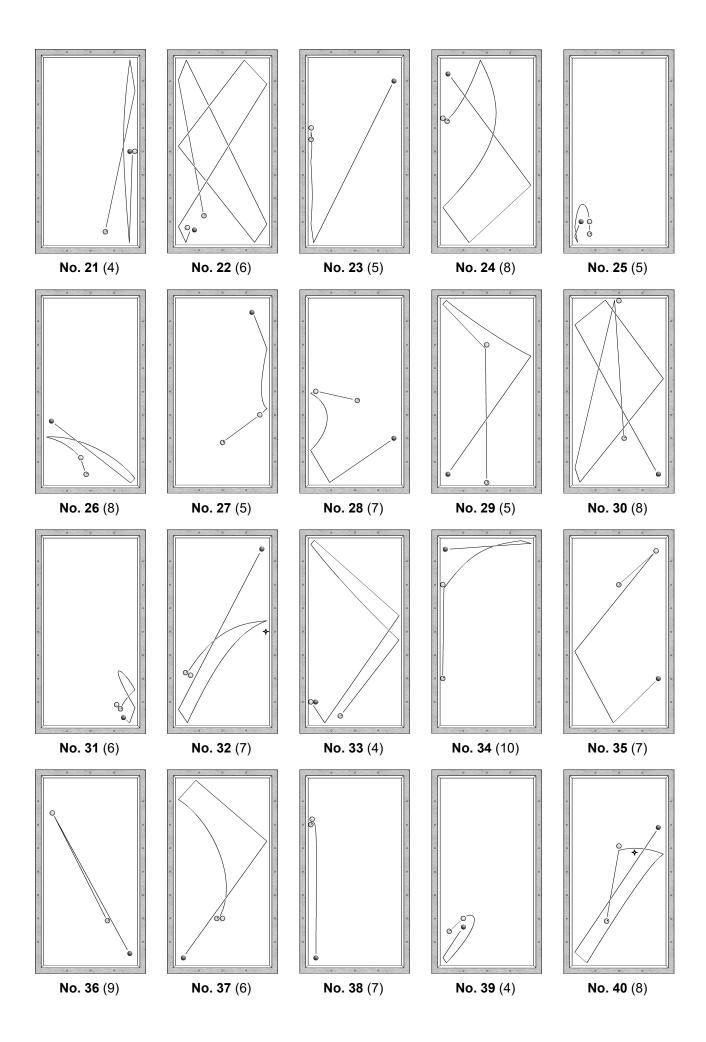
As early as 1958, a new 76-figure program was developed (first published in January 1959), the basic structure of which defined the Billiard Artistic range for almost 30 years. In 1977 there were minor changes to the value and five figures were changed.

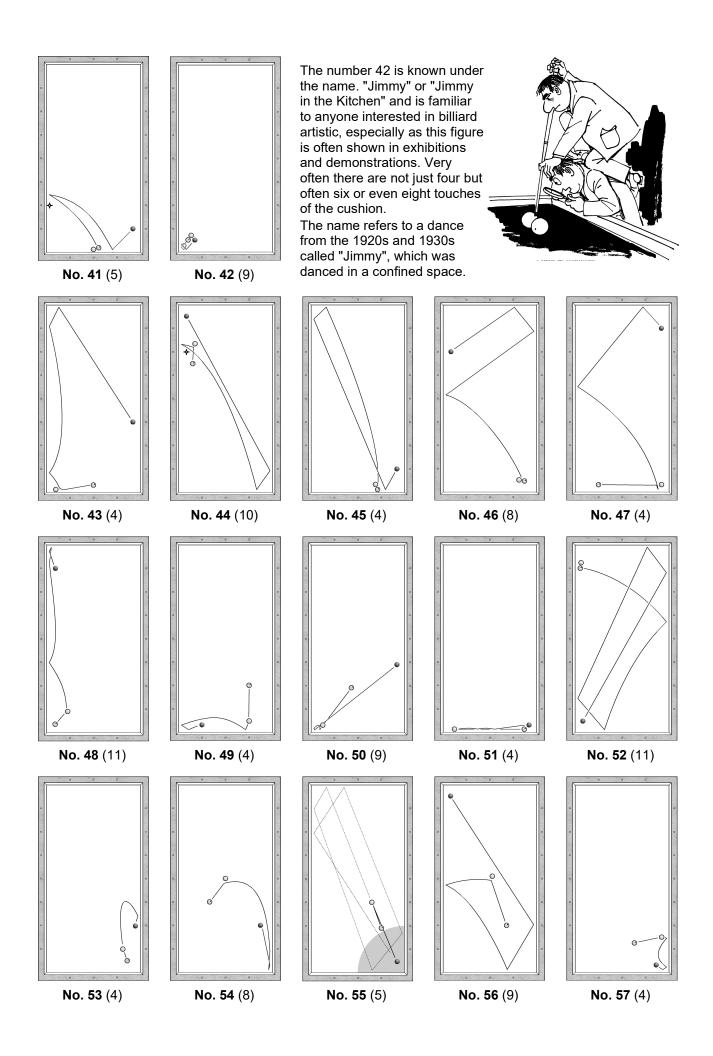
The figures shown here in this form were used from 1977 to 1986. Before that, numbers 7, 23, 24, 30 and 44 were replaced by numbers 14, 34, 35, 46 and 48 of the old 68 program with the values 7, 6, 8, 5 and 8. There were also the following deviating coefficients:

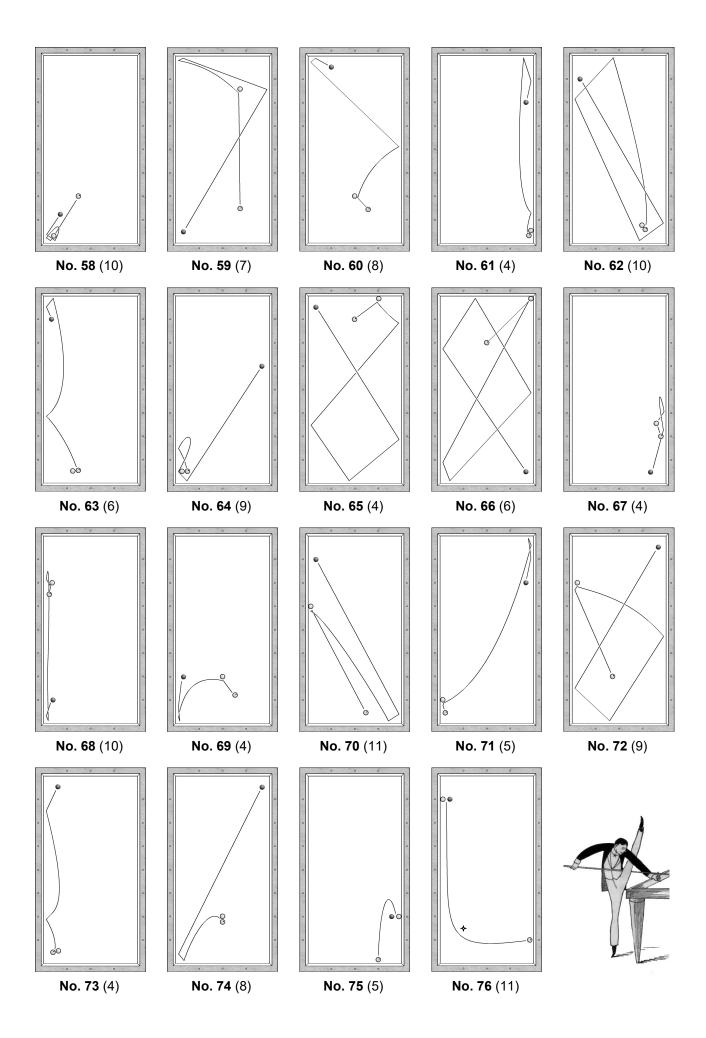


Value points in brackets









68 figures / 3 tries / 500 possible points.

This program was used at the following tournaments:

• 16th to 25th World Championship 1986 - 2002

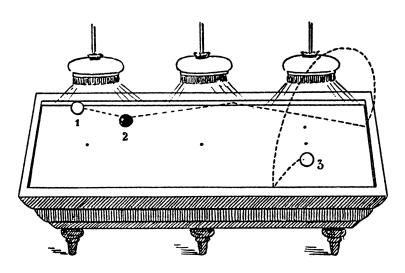
• 30th to 39th European Championship 1987 - 2000

In 1986, the Billiard Artistic range of figures was reduced to 68 partially different dessins and a new composition was made. Until 2000, when the change from ivory to plastic balls took place, there were no significant modifications to the individual figures. Only in 1997 was it decided that no. 25 should be solved with three or four cushions instead of the previous two. The position of the cue ball and ball two was shifted slightly for no. 57, as this was exactly where the slates joined.

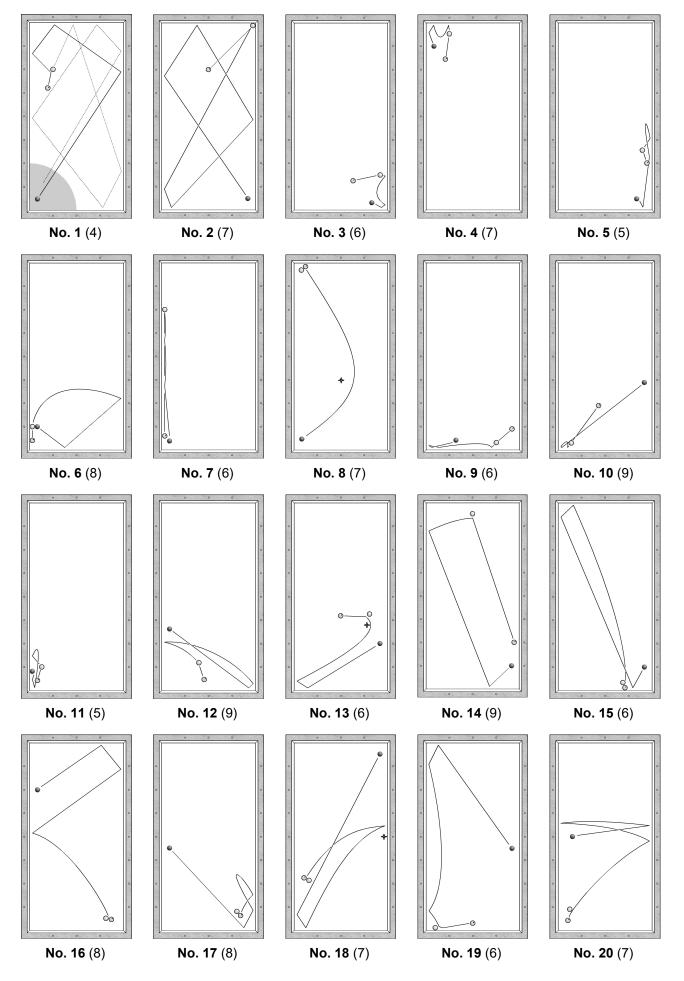
From 1990 onwards, the mode of play changed and the set system was introduced almost throughout Billiard Artistic. The figures remained the same, but some values had to be adjusted, as 10 figures with a maximum of 75 points to be scored were always compiled per set. The coefficient was lowered by one point for figures no. 3, 13, 30, 32, 34 and 68, and increased by one point for figures no. 8, 17, 18, 19, 26, 29, 35, 39, 44, 58 and 63. Figures no. 1, 2, 15, 16, 45, 46, 55 and 56 were not used.

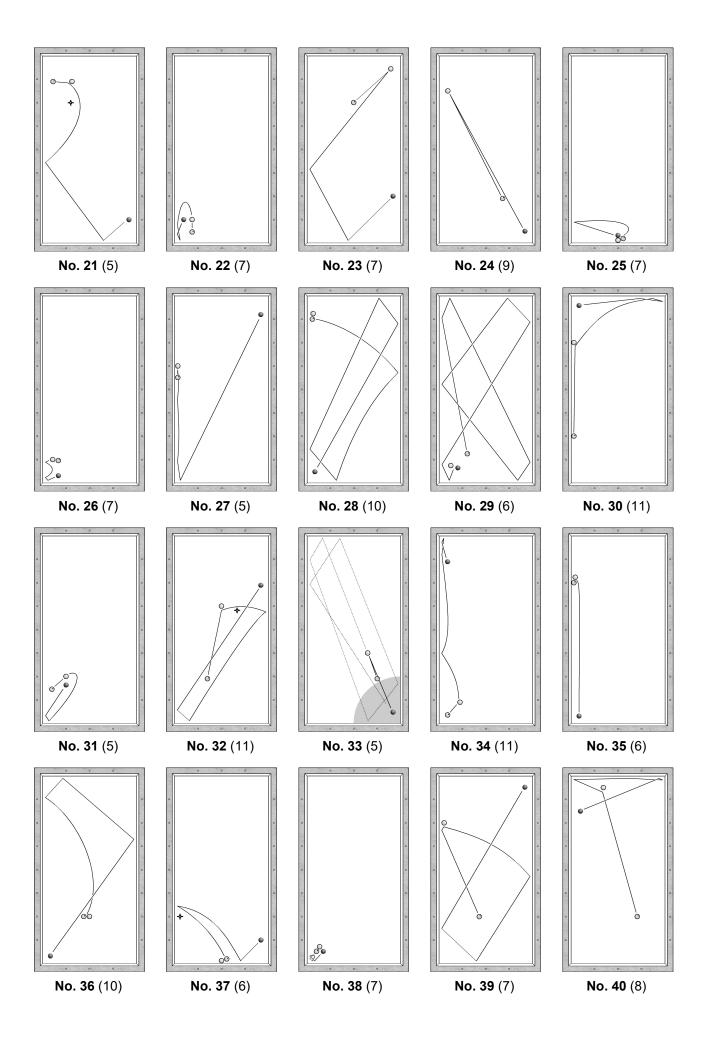
For the tournaments from 1990 to 1993, there were 6 sets, always with figures of the values 5, 5, 6, 7, 7, 8, 8, 9, 10, 10. From 1994, 12 sets were available, made up of the same 60 figures with the values 5, 8, 7, 10, 6, 9, 5, 8, 7, 10.

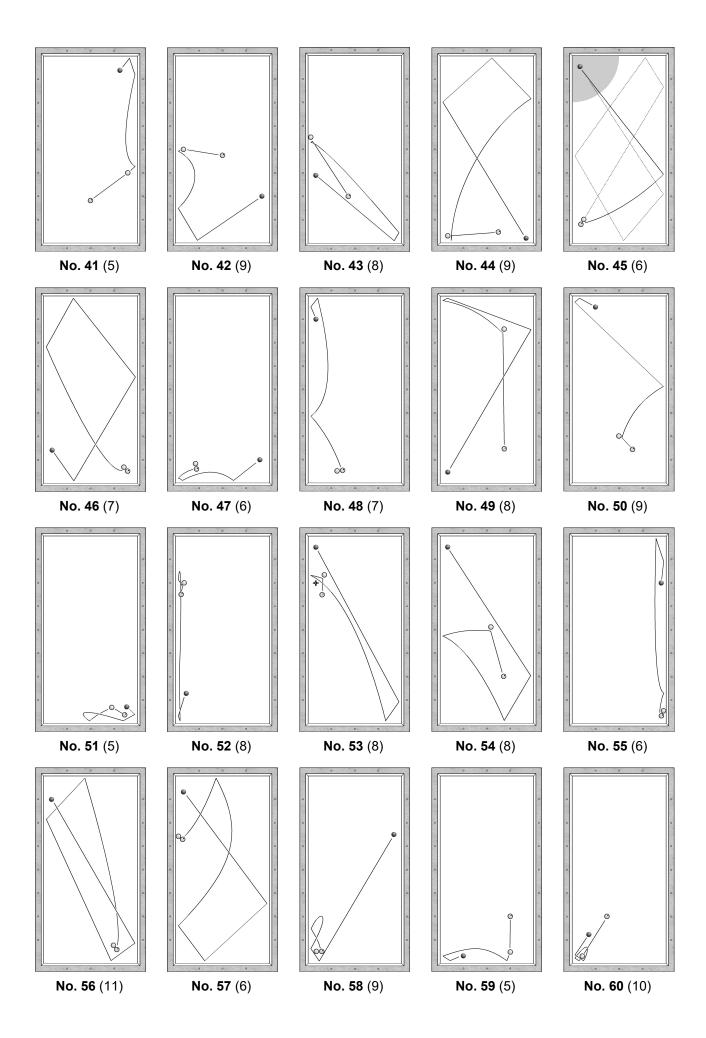
In the phase of the change of ball material from ivory to plastic, a final modification of the 68 program took place at the 2002 World Championship. A few dessins were slightly changed in position and value with regard to the new balls.

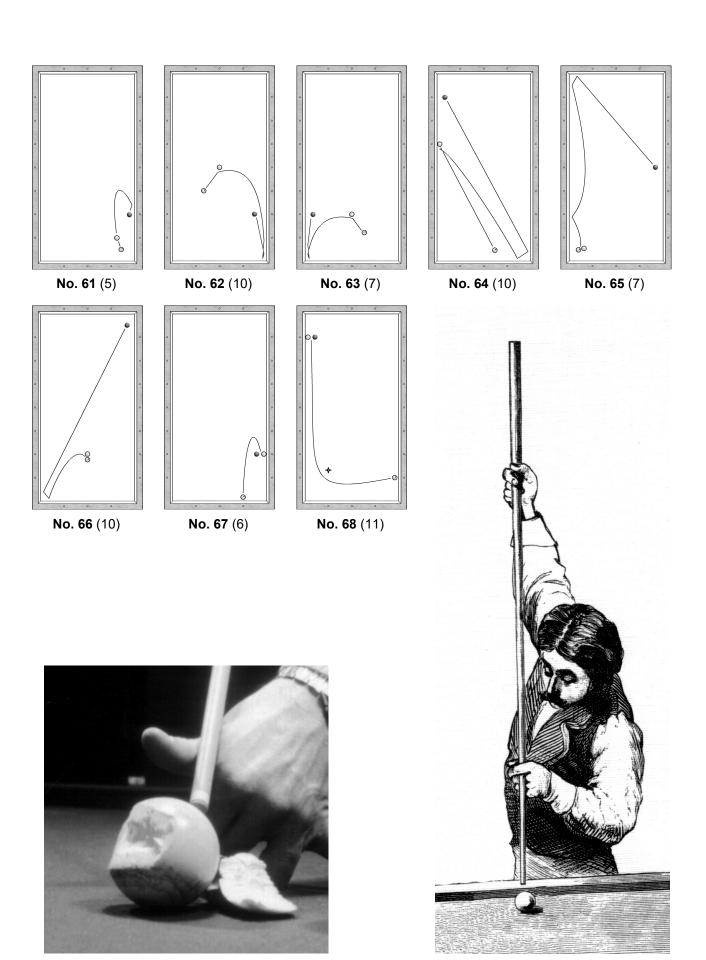


Value points in brackets









100 figures / 3 tries / 750 possible points.

The program was used at the following tournaments:

• 26th to 31th World Championship

2006 - 2012 and from 2023

• 40th to 47th European Championship

2003 - 2017

The International Players Commission, founded in Terassa (ES) in June 1999, developed a new 100-figrues program as its first official act. The need for this resulted from the CEB's decision to play only with Aramith balls in future and to ban ivory from tournament play.



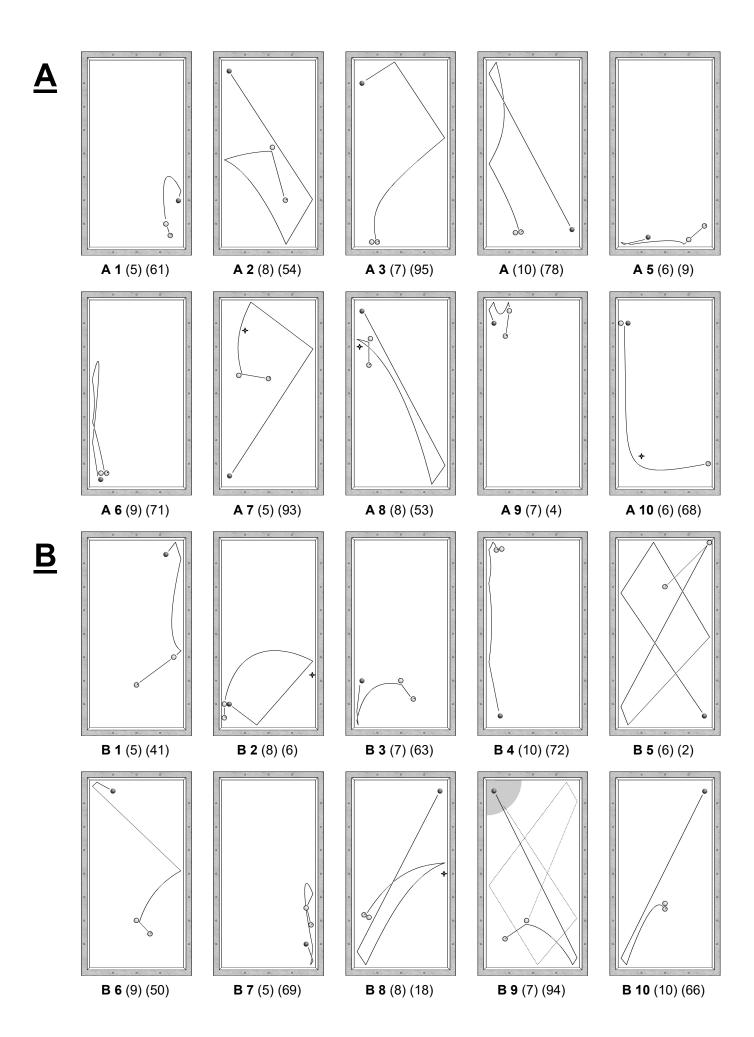
Commission members (*), players and helpers in Terassa Thomas Ahrens*, Jan Osterloh, Walter Bax*, Bernd Katschelhofer, Xavier Fonellosa*, Manfred Hekerle*, Frédéric André*, Jean Reverchon, Miguel Argemi, Jordi Oliver, Marc Perez

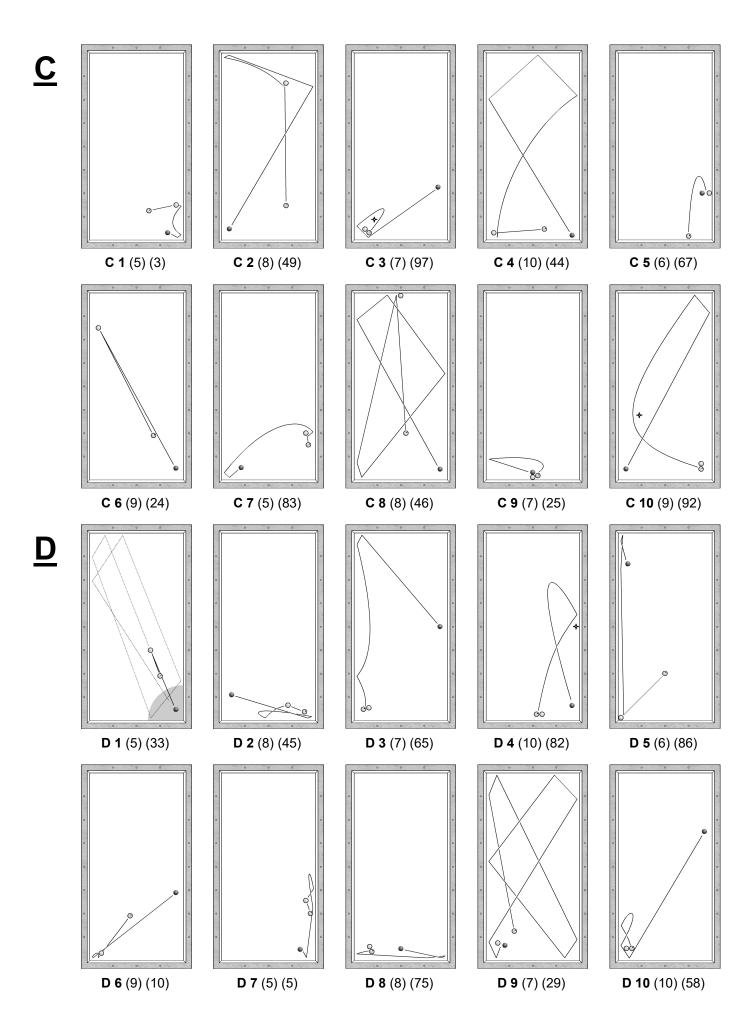
A number of figures from the 68 program were given new values and numerous new figures were added.

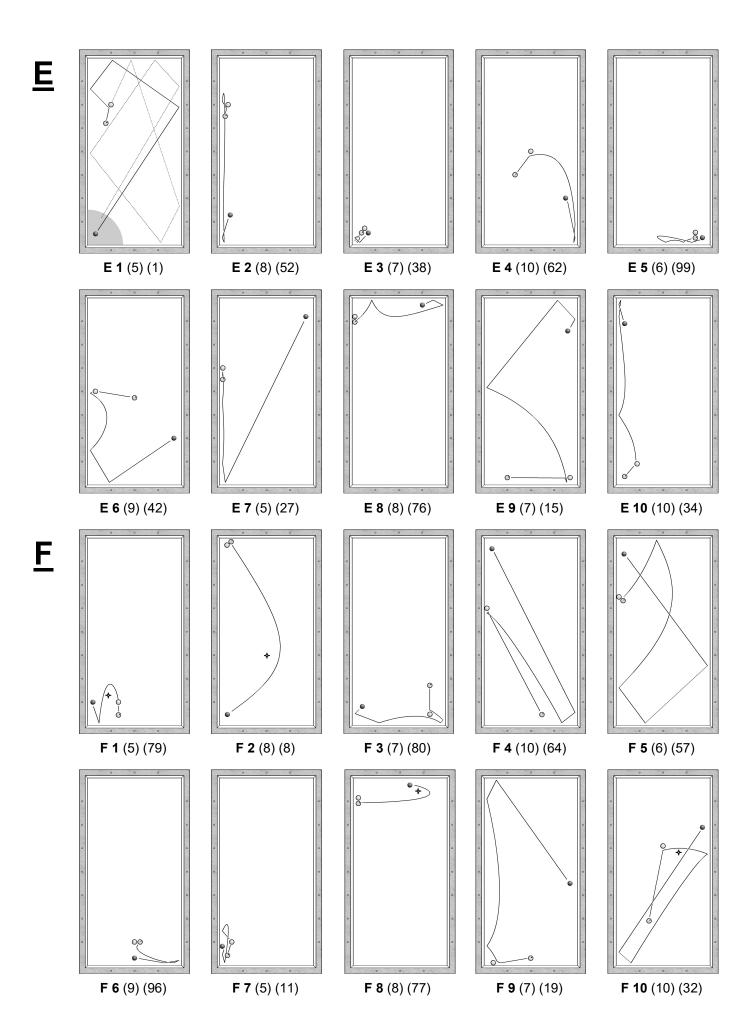
From the beginning, this new program was designed for tournaments in a set system. 100 figures were divided into 10 sets of 10 figures with a maximum of 75 points per set. The order of the coefficients was always the same: 5, 6, 9, 5, 8, 7, 10, 8, 7, 10.

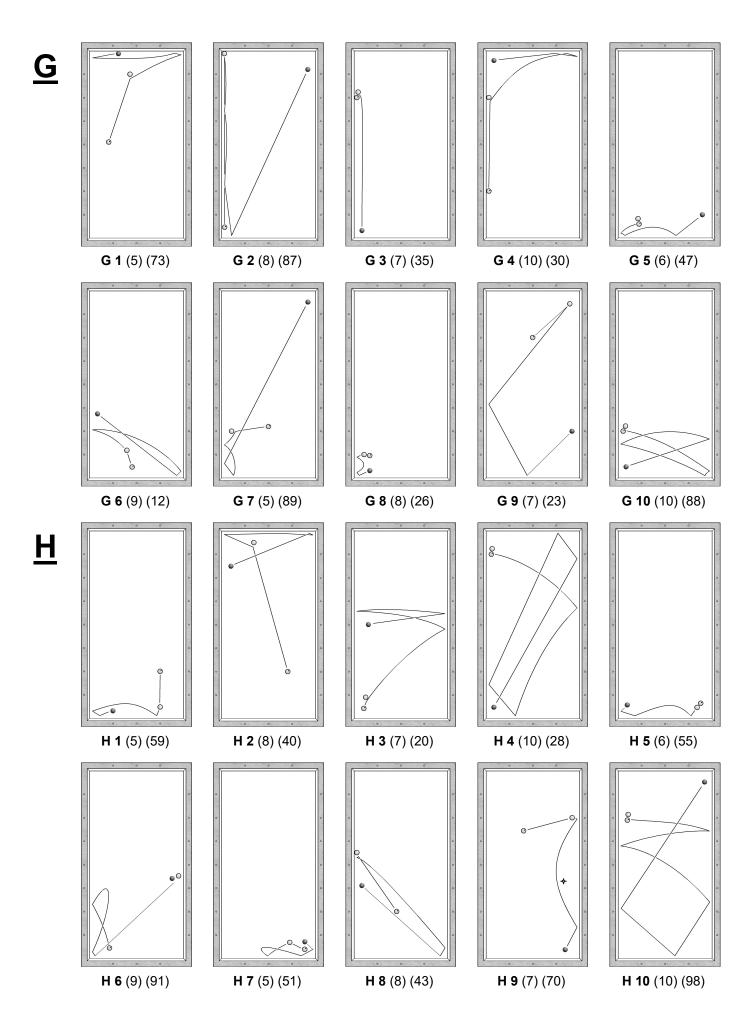
After 2018, games were no longer played in a set system, but at a fixed distance. The figures to be played were retained from the program.

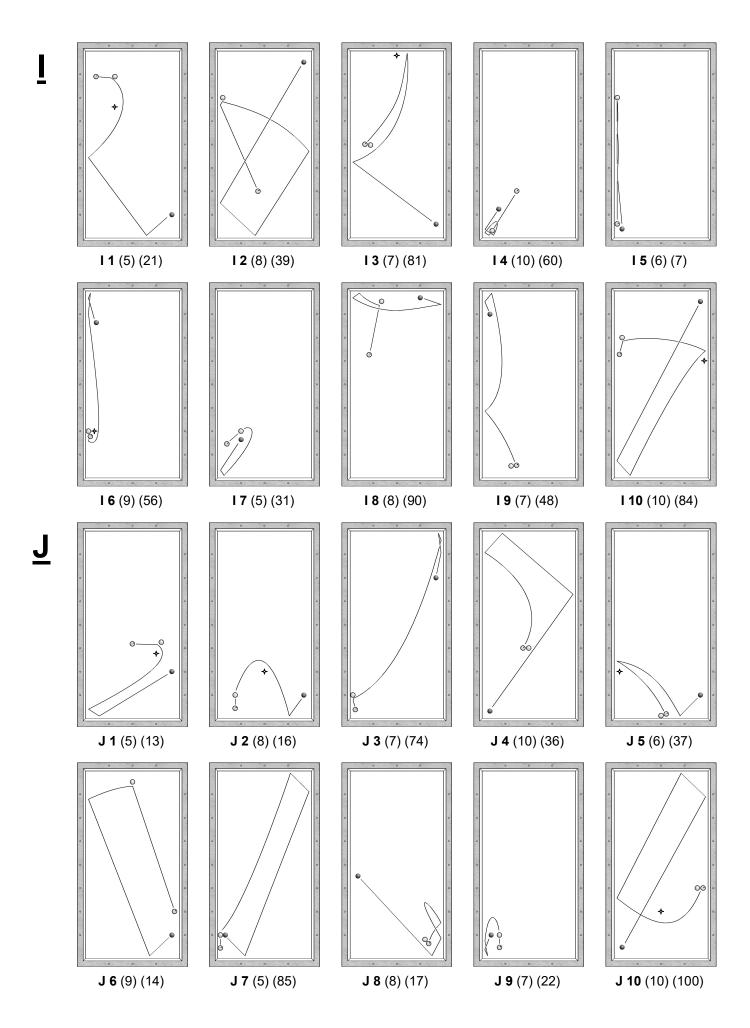
The form of presentation of the 100 figures chosen here differs from that of the previous programs; this time it is based on the composition of the 10 sets. The coefficient and the figure number are given in brackets.













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